61A Lecture 8

Announcements

Abstraction

def square(x):
 return mul(x, x)

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def sum_squares(x, y):
 return square(x) + square(y)

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What does sum_squares need to know about square?

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•Square takes one argument.

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Yes

4

def square(x):
 return mul(x, x)

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What does sum_squares need to know about square?

•Square takes one argument.

Yes

•Square has the intrinsic name square.

def square(x):
 return mul(x, x)
 def sum_squares(x, y):
 return square(x) + square(y)

What does sum_squares need to know about square?

•Square takes one argument.

•Square has the intrinsic name square.

No

Yes

def square(x):
 return mul(x, x)
 def sum_squares(x, y):
 return square(x) + square(y)

What does sum_squares need to know about square?

• Square takes one argument.

•Square has the intrinsic name square.

• Square computes the square of a number.

4

Yes

No

<pre>def square(x): return mul(x, x)</pre>	<pre>def sum_squares(x, y): return square(x) + square(y)</pre>
What does sum_squares need	to know about square?
•Square takes one argument.	Yes
•Square has the intrinsic name square.	No
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What does sum_squares need	to know about square?
•Square takes one argument.	Yes
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•Square computes the square by calling mul.

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4

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      def square(x):
      return mul(x, x)
      def sum_squares(x, y):

      What does sum_squares need to know about square?

      •Square takes one argument.
      Yes

      •Square has the intrinsic name square.
      No

      •Square computes the square of a number.
      Yes

      •Square computes the square by calling mul.
      No

      def square(x):
      return pow(x, 2)
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def square(x):
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• Square takes one argument.
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                                                                            No
• Square computes the square of a number.
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• Square computes the square by calling mul.
                                                                            No
            def square(x):
                                                    def square(x):
                 return pow(x, 2)
                                                        return mul(x, x-1) + x
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def square(x):
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• Square takes one argument.
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                                                                            No
• Square computes the square of a number.
                                                                           Yes
• Square computes the square by calling mul.
                                                                            No
            def square(x):
                                                    def square(x):
                                                        return mul(x, x-1) + x
                 return pow(x, 2)
                   If the name "square" were bound to a built-in function,
                          sum_squares would still work identically.
```

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Function names typically convey their effect (**print**), their behavior (**triple**), or the value returned (**abs**).

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From:	Το:	Names should convey the meaning or purpose of the values to which they are bound.
		The type of value bound to the name is best documented in a function's docstring.
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From: true_false	To: rolled_a_one	Names should convey the meaning or purpose of the values to which they are bound.
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true_false	rolled_a_one	of the values to which they are bound.
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helper	take_turn	documented in a function's docstring.
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my_int	num_rolls	Function names typically convey their effect (print), their behavior (triple), or the value returned (abs).

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l, I, O	k, i, m	

Reasons to add a new name

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Repeated compound expressions:

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if sqrt(square(a) + square(b)) > 1:
    x = x + sqrt(square(a) + square(b))
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Repeated compound expressions:
if sqrt(square(a) + square(b)) > 1:
    x = x + sqrt(square(a) + square(b))
hypotenuse = sqrt(square(a) + square(b))
if hypotenuse > 1:
    x = x + hypotenuse
```

Meaningful parts of complex expressions:

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x1 = (-b + sqrt(square(b) - 4 * a * c)) / (2 * a)

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x1 = (-b + sqrt(square(b) - 4 * a * c)) / (2 * a)

discriminant = square(b) - 4 * a * c
x1 = (-b + sqrt(discriminant)) / (2 * a)
```

```
Reasons to add a new name
                                                       More Naming Tips
 Repeated compound expressions:
     if sqrt(square(a) + square(b)) > 1:
         x = x + sqrt(square(a) + square(b))
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     if hypotenuse > 1:
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 Meaningful parts of complex expressions:
     x1 = (-b + sqrt(square(b) - 4 * a * c)) / (2 * a)
     discriminant = square(b) - 4 * a * c
     x1 = (-b + sqrt(discriminant)) / (2 * a)
```

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Reasons to add a new name

```
x = x + hypotenuse
```

More Naming Tips

• Names can be long if they help document your code:

average_age = average(age, students)

- is preferable to
- # Compute average age of students
 aa = avg(a, st)

Meaningful parts of complex expressions:

x1 = (-b + sqrt(square(b) - 4 * a * c)) / (2 * a)

discriminant = square(b) - 4 * a * c
x1 = (-b + sqrt(discriminant)) / (2 * a)

6

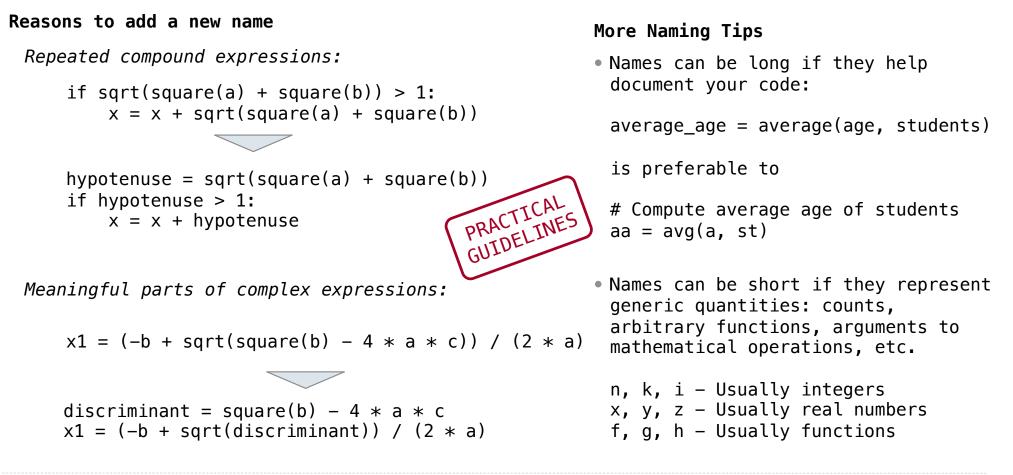
```
Reasons to add a new name
                                                        More Naming Tips
 Repeated compound expressions:

    Names can be long if they help

                                                          document your code:
     if sqrt(square(a) + square(b)) > 1:
         x = x + sqrt(square(a) + square(b))
                                                          average age = average(age, students)
                                                          is preferable to
     hypotenuse = sqrt(square(a) + square(b))
     if hypotenuse > 1:
                                                          # Compute average age of students
         x = x + hypotenuse
                                                          aa = avg(a, st)

    Names can be short if they represent

 Meaningful parts of complex expressions:
                                                          generic quantities: counts,
                                                          arbitrary functions, arguments to
     x1 = (-b + sqrt(square(b) - 4 * a * c)) / (2 * a)
                                                          mathematical operations, etc.
                                                          n, k, i – Usually integers
     discriminant = square(b) - 4 * a * c
                                                          x, y, z - Usually real numbers
     x1 = (-b + sqrt(discriminant)) / (2 * a)
                                                          f, g, h - Usually functions
```



Testing

Write the test of a function before you write the function.

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A test will clarify the domain, range, & behavior of a function.

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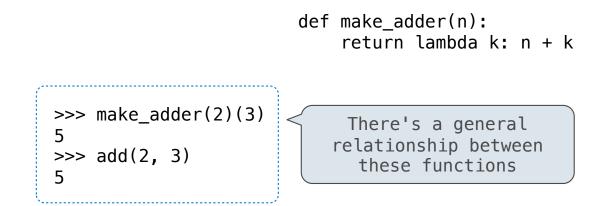
(Demo)

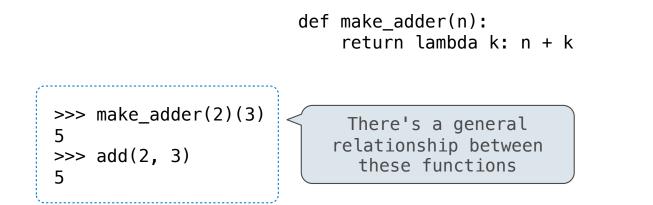
Currying

def make_adder(n):
 return lambda k: n + k

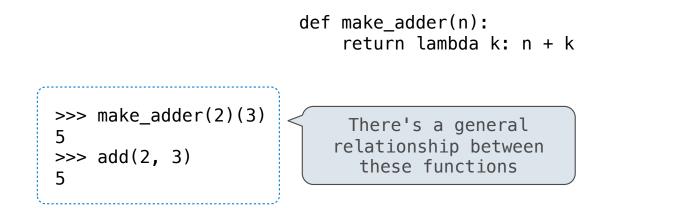
```
def make_adder(n):
    return lambda k: n + k
```

```
>>> make_adder(2)(3)
5
>>> add(2, 3)
5
```





(Demo)



Curry: Transform a multi-argument function into a single-argument, higher-order function

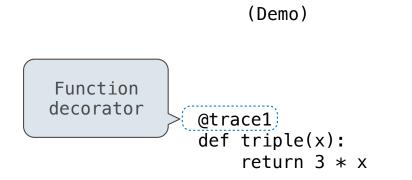
(Demo)

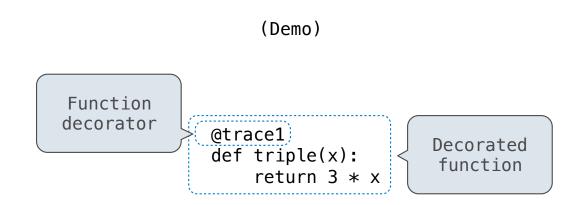
Decorators

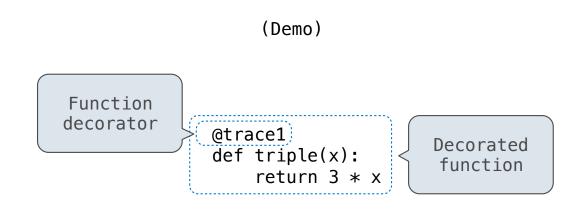
(Demo)

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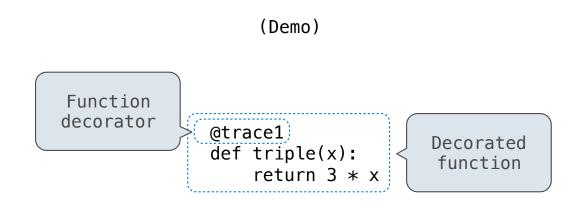
@trace1
def triple(x):
 return 3 * x





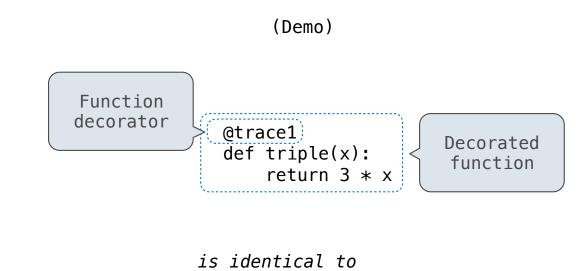


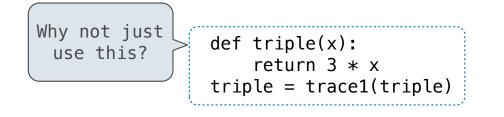
is identical to



is identical to

def triple(x):
 return 3 * x
triple = trace1(triple)





Review

The print function returns None. It also displays its arguments (separated by spaces) when it is called.

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from operator import add, mul
def square(x):
 return mul(x, x)

The print function returns None. (separated by spaces) when it is		nents	
<pre>from operator import add, mul def square(x): return mul(x, x)</pre>	This expression	Evaluates to	Interactive Output

The print function returns None. It also displays its arguments (separated by spaces) when it is called.

<pre>from operator import add, mul def square(x):</pre>	This expression	Evaluates to	Output
return mul(x, x)	5	5	

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<pre>from operator import add, mul def square(x):</pre>	This expression	Evaluates to	Interactive Output
return mul(x, x)	5	5	5
	print(5)		

<pre>from operator import add, mul def square(x):</pre>	This expression	Evaluates to	Interactive Output
return mul(x, x)	5	5	5
	print(5)	None	

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<pre>from operator import add, mul def square(x):</pre>	l This expression	Evaluates to	Output
return mul(x, x)	5	5	5
	print(5)	None	5
	<pre>print(print(5))</pre>		

Tatoractiva

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<pre>from operator import add, mul def square(x):</pre>	This expression	Evaluates to	Output
return mul(x, x)	5	5	5
	print(5)	None	5
<pre>def delay(arg): print('delayed') def g(): return arg return g</pre>	print(print(5)) None	None	5 None

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<pre>from operator import add, mul def square(x):</pre>	This expression	Evaluates to	Interactive Output
return mul(x, x)	5	5	5
A function that takes any argument and returns a	print(5)	None	5
<pre>function that returns that arg def (delay(arg): print('delayed')</pre>	<pre>print(print(5)) None</pre>	None	5 None
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A function that takes any argument and returns a	print(5)	None	5
<pre>function that returns that arg def (delay(arg)): print('delayed') def g(): return (arg)</pre>	<pre>print(print(5)) None delay(delay)()(6)()</pre>	None	5 None delayed
Names in nested def statements can refer to their enclosing scope			

The print function returns None. It also displays its arguments (separated by spaces) when it is called.

<pre>from operator import add, m def square(x):</pre>	nul This expression	Evaluates to	Interactive Output
return mul(x, x)	5	5	5
A function that takes any argument and returns a	print(5)	None	5
function that returns that arg	<pre>print(print(5)) None</pre>	None	5 None
<pre>def (delay(arg): print('delayed') def g(): return (arg) return g</pre>	(delay(delay)()(6)()		delayed delayed
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Names in nested def statements can refer to their enclosing scope	<pre>print(delay(print)()(4))</pre>		

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Names in nested def statements can refer to their enclosing scope	<pre>print(delay(print)()(4))</pre>		delayed

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Names in nested def statements can refer to their enclosing scope	<pre>print(delay(print)()(4))</pre>		delayed 4

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Names in nested def statements can refer to their enclosing scope	<pre>print(delay(print)()(4))</pre>		delayed 4 None

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A function that takes any argument and returns a function that returns that arg	print(5)	None	5
	<pre>print(print(5)) None</pre>	None	5 None
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