

GENERATORS AND STREAMS

COMPUTER SCIENCE MENTORS 61A

November 13 to November 17, 2017

1 Generators

1. What does the following code block output?

```
def foo():
    a = 0
    if a < 10:
        print("Hello")
        yield a
        print("World")

for i in foo():
    print(i)
```

2. How can we modify `foo` so that `list(foo()) == [1, 2, 3, . . . , 10]`?
(It's okay if the program prints along the way.)

3. Define `hailstone_sequence`, a generator that yields the hailstone sequence. Remember, for the hailstone sequence, if `n` is even, we need to divide by two, otherwise, we multiply by 3 and add by 1.

```
def hailstone_sequence(n):
    """
    >>> hs_gen = hailstone_sequence(10)
    >>> hs_gen.__next__()
    10
    >>> next(hs_gen) #equivalent to previous
    5
    >>> for i in hs_gen:
    >>> print(i)
    16
    8
    4
    2
    1
    """
```

4. Define `tree_sequence`, a generator that iterates through a tree by first yielding the root value and then yielding the values from each branch.

```
def tree_sequence(t):
    """
    >>> t = Tree(1, [Tree(2, [Tree(5)]), Tree(3, [Tree(4)])])
    >>> print(list(tree_sequence(t)))
    [1, 2, 5, 3, 4]
    """
```

2 Streams

1. What's the advantage of using a stream over a linked list?
2. What's the maximum size of a stream?
3. What's stored in first and rest? What are their types?
4. When is the next element actually calculated?

3 What Would Scheme Print?

5. For each of the following lines of code, write what Scheme would output.

```
scm> (define x 1)
```

```
scm> (if 2 3 4)
```

```
scm> (define p (delay (+ x 1)))
```

```
scm> p
```

```
scm> (force p)
```

```
scm> (define (foo x) (+ x 10))
```

```
scm> (define bar (cons-stream (foo 1) (cons-stream (foo 2)
  bar)))
```

```
scm> (car bar)
```

```
scm> (cdr bar)
```

```
scm> (define (foo x) (+ x 1))
```

```
scm> (cdr-stream bar)
```

```
scm> (define (foo x) (+ x 5))
```

```
scm> (car bar)
```

```
scm> (cdr-stream bar)
```

4 Code Writing for Streams

6. Write out `double_naturals`, which is a stream that evaluates to the sequence 1, 1, 2, 2, 3, 3, etc.

```
(define (double_naturals)
  (double_naturals_helper 1 0)
)

(define (double_naturals_helper first go-next)
```

```
)
```

7. Write out `interleave`, which returns a stream that alternates between the values in `stream1` and `stream2`. Assume that the streams are infinitely long.

```
(define (interleave stream1 stream2)
```

```
)
```

5 Challenge Question

8. **(Optional)** Write a generator that takes in a tree and yields each possible path from root to leaf, represented as a list of the values in that path. Use the object-oriented representation of trees in your solution.

```
def all_paths(t):  
    """  
    >>> t = Tree(1, [Tree(2, [Tree(5)]), Tree(3, [Tree(4)])])  
    >>> print(list(all_paths(t)))  
           [[1, 2, 5], [1, 3, 4]]  
    """
```